

TD 3.2: Energy-efficient design of core networks

On the Energy Consumption of IP-over-WDM Architectures

TREND Plenary Meeting
Ghent, 14-15/02/2012

Speaker: Achille Pattavina (PoliMI)

Contributed by: PoliMI & FW

TREND Plenary Meeting
Ghent, 14-15/02/2012



Previous results...

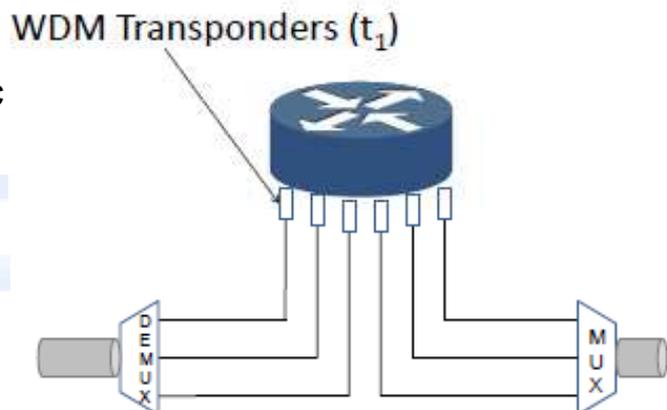
- Power consumption comparison of three different transport network architectures
 - Basic IP-over-WDM (B-IPoWDM)
 - Opaque IP-over-WDM (O-IPoWDM)
 - Transparent IP-over-WDM (Tp-IPoWDM)
- Tp-IPoWDM exploits optical switching and performs grooming only when necessary
 - Reduces OEO conversions and electronic processing
 - T.IP-BG power saving up to 50% than the other architectures
- ... more in-depth search looking at:
 - physical impairments: Translucent IPoWDM (TI-IPoWDM)
 - impact of topological parameters (framework)

Outline

- Architectures description (recall)
 - Basic IP-over-WDM (B-IPoWDM)
 - Opaque IP-over-WDM (O-IPoWDM)
 - Transparent IP-over-WDM (Tp-IPoWDM)
 - Translucent IP-over-WDM (TI-IPoWDM)
- Power contributions
- Consumption model
- Case-studies
- Results
- Conclusion

Architectures description

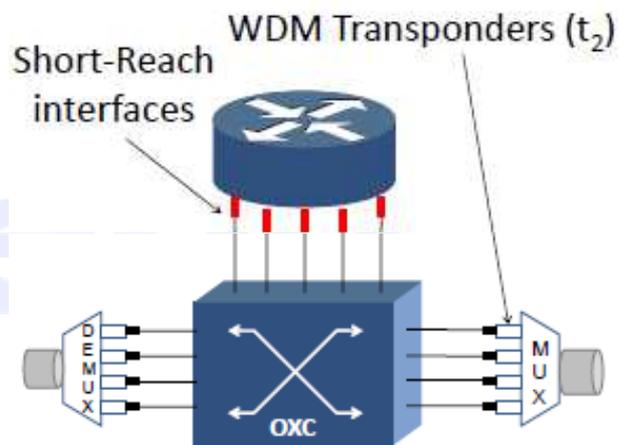
- **Basic IPoWDM ($i=1$)**
 - OE + EO signal conversion and electronic traffic processing at each hop through WDM transponders (t_1)
 - Switching is always performed in the electronic domain
 - Signal regeneration at each hop



Architectures description

■ Opaque IPoWDM ($i = 2$)

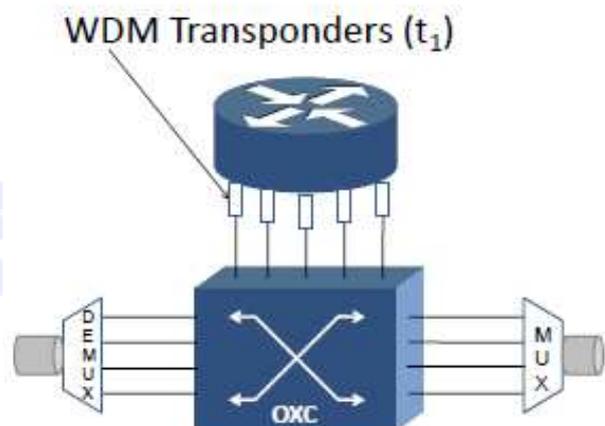
- OEO signal conversion at each hop through WDM transponders (t_2)
- *Electronic* processing & switching (in interm. nodes)
 - performed only when necessary (grooming)
 - use SR-interfaces
 - otherwise, *optical* switching (OXC)
- Signal regeneration at each hop (t_2 transponders)



Architectures description

■ Transparent IPoWDM ($i = 3$)

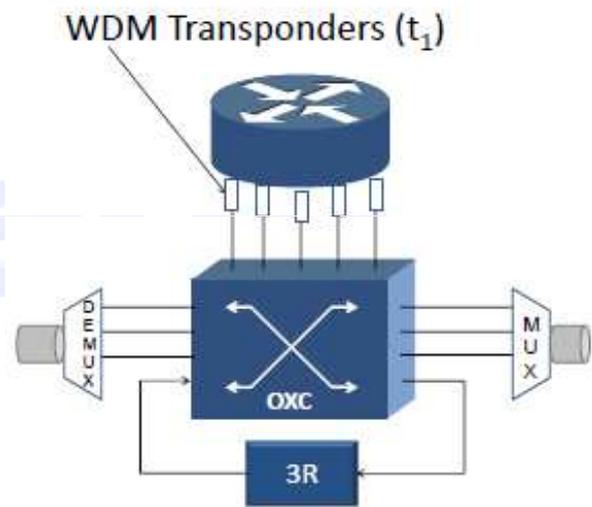
- *Electronic* processing & switching (in interm. nodes)
 - performed only when necessary (grooming and/or signal regeneration)
 - use t_1 transponders
 - otherwise, *optical* switching (OXC)
- Remind: max reach in the optical domain ~ 2000 km



Architectures description

■ Translucent IPoWDM ($(i = 4)$)

- Electronic processing & switching (in interm. nodes)
 - performed *only when necessary* (grooming)
 - use t_1 transponders
 - otherwise, *optical* switching (OXC)
- Signal regeneration performed in the WDM layer (3R-regenerators)
- Remind: max reach in the optical domain ~ 2000 km



Power contributions

- WDM transponders
 - t_1 : 34.5 W @ 10 Gbit/s (P_{t_1})
 - t_2 : 18.3 W @ 10 Gbit/s (P_{t_2})
- SR interfaces
 - 16.3 W @ 10 Gbit/s (P_{SR})
- IP routers
 - 9280 W for a 640 Gbit/s rack (P_r)
- Optical Amplifiers (EDFAs)
 - 200 W for 40 wavelengths @ 10 Gbit/s (P_A)
- 3R-regenerators
 - 50 W for 1 wavelength @ 10 Gbit/s (P_{reg})
- Optical switching (neglected)
 - 0.5 W for 1 wavelength @ 10 Gbit/s

Consumption model

- Tuned parameters:

- nr of nodes: N
- average link length (km): L
- average nr of hops: H
- total aggregate traffic: T

NOTE: we consider regular networks identified by their topological parameters

- Constant inputs:

- transparent reach: $\rho = 2000$ km
- amplification span length: $L_s = 80$ km
- link capacity: $C_{link} = 400$ Gbit/s (40 λ s @10 Gbit/s)
- routers capacity: $C_r = 640$ Gbit/s (1 rack)
- WDM transponders, SR interfaces, 3R-reg:
 $C_{t1} = C_{t2} = C_{SR} = C_{reg} = 10$ Gbit/s
- average nodal degree: $n=3$
- nr of links: $l=N*n/2$
- devices consumption: $P_{t1}, P_{t2}, P_{SR}, P_r, P_A, P_{reg}$



Other inputs for all arch. ($i = 1,2,3,4$)

- Fraction of intermediate nodes where electronic processing is performed: h_i

- h_i : computed with the results of previous ILP (TREND Paris meeting), i.e., electronic processing of O- Tp- and TI-IPoWDM with respect to P_e of B-IPoWDM:

$$\frac{P_e\{i\}}{P_e\{B-IPoWDM\}}$$

- Maximum load per source-destination pair in dynamic scenario that allows for $P\{blk\}=10^{-4}$: α_i (Erl)

- α_i : computed by simulation in a network with # λ /link sufficient to accommodate a shortest-path connection per S-D pair

	B-IPoWDM	O-IPoWDM	Tp-IPoWDM	TI-IPoWDM
h_i	1	0.38	0.32	0.2
α_i	0.8	0.64	0.55	0.6



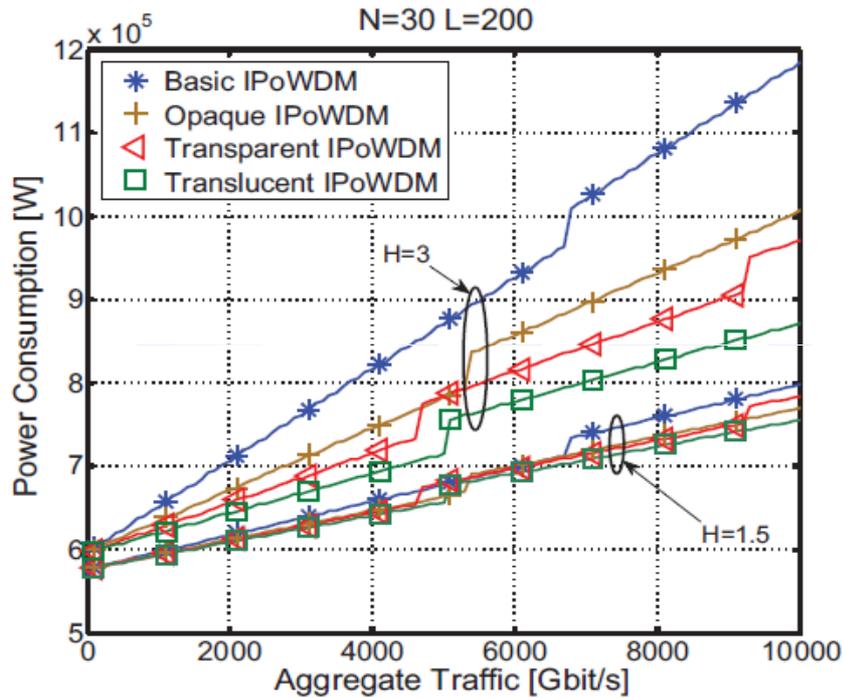
Consumption model

- Routers:
 - Source/destination + intermediate nodes
- Amplifiers (link)
 - 1 EDFA every 80 km + 2 at the edges (booster + pre-amplifier)
- Transponders
 - t_1 for B- Tp- and TI-IPoWDM
 - t_2 for O-IPoWDM
- SR interfaces
 - computed like t_1 transponders
- 3R-regenerators
 - only for TI-IPoWDM (note: it can also be accomplished in IP routers when grooming/degrooming is performed)

Case-studies

- Regular networks identified by their topological parameters
 - Nr of nodes (N) & links (l), average nr of hops (H), average link length (L) ...
- Tuned parameters (low vs high values)
 - $H=1.5$; $H=3$;
 - $N=10$; $N=30$;
 - $L=200$ km; $L=2000$ km;
- Get total power consumption for increasing aggregated traffic (T)
 - T is assumed as uniformly distributed among each nodes couple

Results



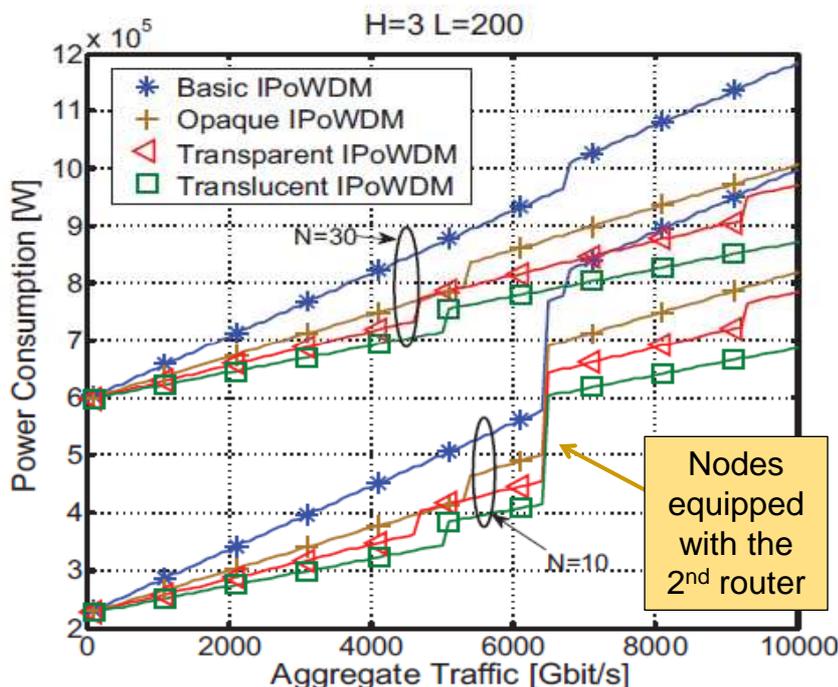
Increasing H and T :

- consumption gap increases due to higher electronic proc.
- TI-IPoWDM becomes more energy-efficient

Low H and T :

- Several 'windows' where the most energy-efficient architecture is not obvious

Results

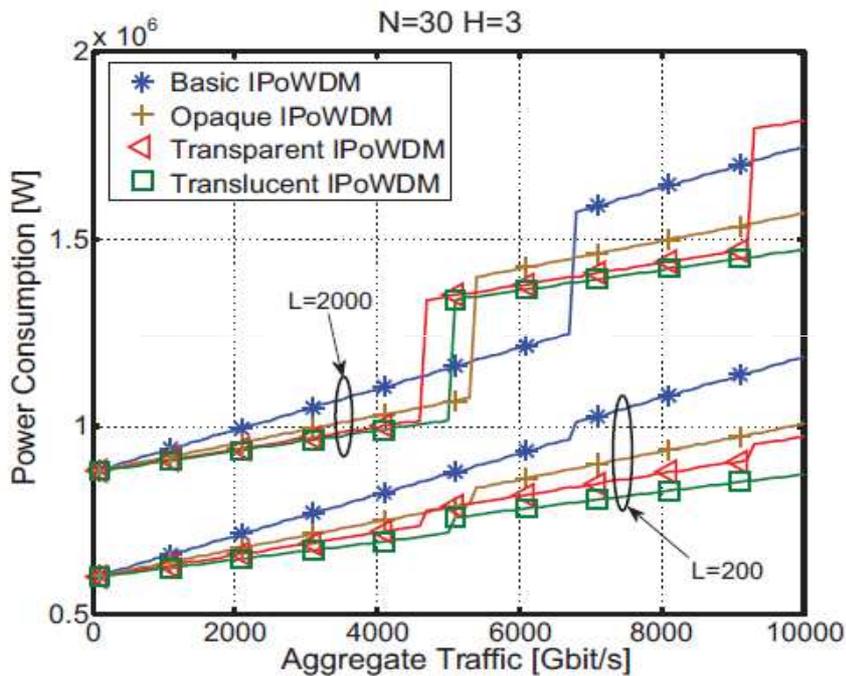


Increasing N :

- More routers (low-loaded) to be equipped in the nodes
- This difference vanishes for higher T

Varying N does not affect the choice of the most en-eff architecture (translucent)

Results



Increasing L (km):

- More difficult to find the most en-eff architecture
- Trade-off regenerate vs capacity utilize (P_{amp} dominates)

TI-IPoWDM is in general the most en-eff (always for low L)

Conclusion

- Translucent is more energy-efficient than Transparent
 - in Tp-IPoWDM, signal regeneration accomplished at the IP layer even at high traffic loads when traffic grooming is unlikely to be performed due to high wavelength filling
- Transparent and Opaque often intersect (especially for high L)
 - Tp-IPoWDM is less energy-efficient as routers are used to regenerate signals (the difference between the Tp- and O-IPoWDM vanishes)
- Power consumption strongly depends on network parameters
 - H : affects electronic processing
 - L : affects EDFAs consumption
 - N (crucial only for low traffic): more routers lightly-loaded